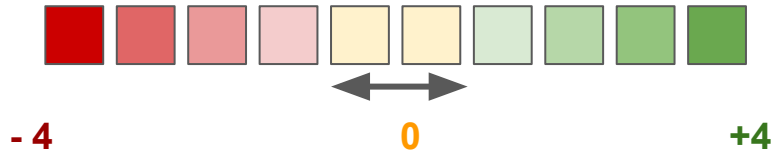


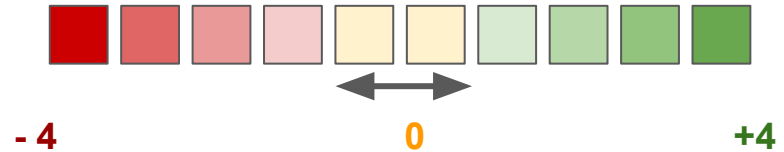
Rules

- 1 / Every day roll two dice: you can put in "Done" the completed Items where the total of the story point doesn't exceed the total of 2 dice
- 2 / You have to add to the two dice >> the customer satisfaction points and the team motivation points
- 3 / The goal of the game: deliver a maximum business value.

satisfaction client



motivation équipe



Scrum@play



customer
satisfaction

+4



0

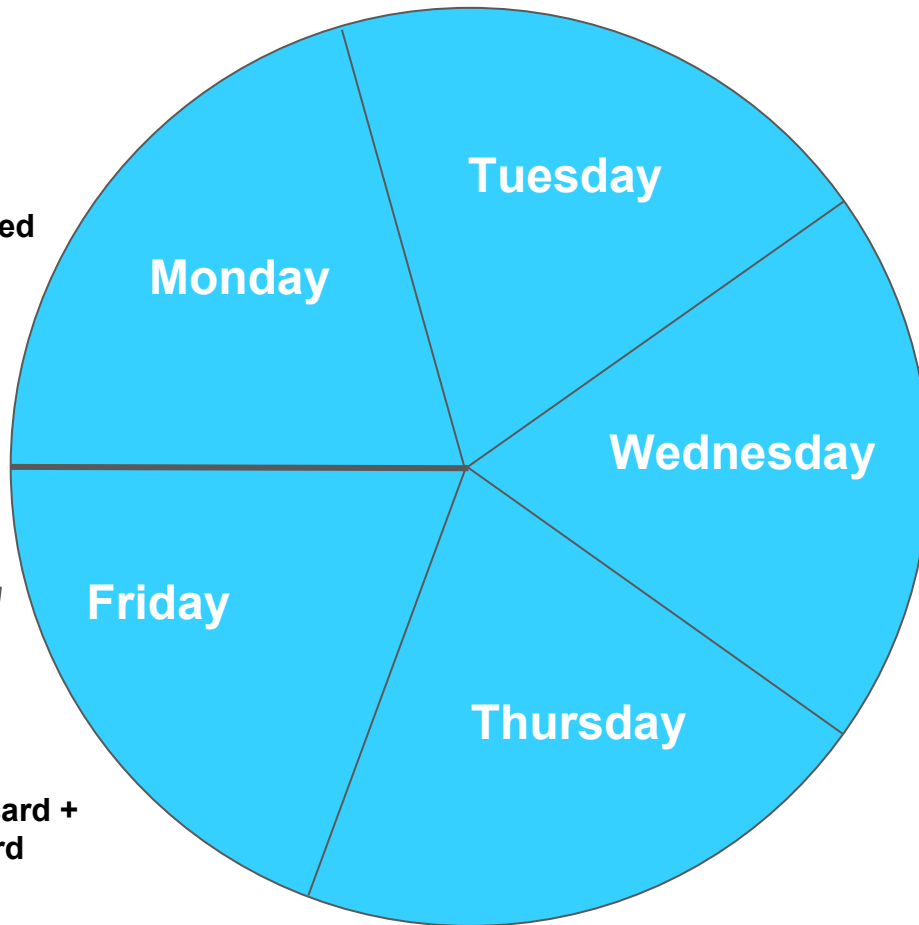


- 4

Take prioritized
user stories



Take
1 review card +
1 retro card



team motivation

+4



0



- 4

Scrum@play



Authentication / Profile	User desires management	Browsing	Product comparison
Order management	Payment	Logistics	Product management

<div data-bbox="0 0 479 546"><h1 data-bbox="135 229 357 311">EPIC</h1><p data-bbox="19 491 241 535">Scrum@Play</p></div>	<div data-bbox="479 0 958 546"><h1 data-bbox="618 229 840 311">EPIC</h1><p data-bbox="502 491 724 535">Scrum@Play</p></div>	<div data-bbox="958 0 1437 546"><h1 data-bbox="1101 229 1323 311">EPIC</h1><p data-bbox="985 491 1207 535">Scrum@Play</p></div>	<div data-bbox="1437 0 1924 546"><h1 data-bbox="1584 229 1806 311">EPIC</h1><p data-bbox="1468 491 1690 535">Scrum@Play</p></div>
<div data-bbox="0 546 479 1092"><h1 data-bbox="135 775 357 857">EPIC</h1><p data-bbox="19 1037 241 1081">Scrum@Play</p></div>	<div data-bbox="479 546 958 1092"><h1 data-bbox="618 775 840 857">EPIC</h1><p data-bbox="502 1037 724 1081">Scrum@Play</p></div>	<div data-bbox="958 546 1437 1092"><h1 data-bbox="1101 775 1323 857">EPIC</h1><p data-bbox="985 1037 1207 1081">Scrum@Play</p></div>	<div data-bbox="1437 546 1924 1092"><h1 data-bbox="1584 775 1806 857">EPIC</h1><p data-bbox="1468 1037 1690 1081">Scrum@Play</p></div>

Social network

Search

<div data-bbox="0 0 479 546"><h1 data-bbox="135 229 357 311">EPIC</h1><p data-bbox="19 491 241 535">Scrum@Play</p></div>	<div data-bbox="479 0 958 546"><h1 data-bbox="618 229 840 311">EPIC</h1><p data-bbox="502 491 724 535">Scrum@Play</p></div>	<div data-bbox="958 0 1437 546"><h1 data-bbox="1101 229 1323 311">EPIC</h1><p data-bbox="985 491 1207 535">Scrum@Play</p></div>	<div data-bbox="1437 0 1924 546"><h1 data-bbox="1584 229 1806 311">EPIC</h1><p data-bbox="1468 491 1690 535">Scrum@Play</p></div>
<div data-bbox="0 546 479 1092"><h1 data-bbox="135 775 357 857">EPIC</h1><p data-bbox="19 1037 241 1081">Scrum@Play</p></div>	<div data-bbox="479 546 958 1092"><h1 data-bbox="618 775 840 857">EPIC</h1><p data-bbox="502 1037 724 1081">Scrum@Play</p></div>	<div data-bbox="958 546 1437 1092"><h1 data-bbox="1101 775 1323 857">EPIC</h1><p data-bbox="985 1037 1207 1081">Scrum@Play</p></div>	<div data-bbox="1437 546 1924 1092"><h1 data-bbox="1584 775 1806 857">EPIC</h1><p data-bbox="1468 1037 1690 1081">Scrum@Play</p></div>

<p><u>Epic</u> : Profile/Authentication</p> <p><u>US</u> : "As a customer, I want to have a home page"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Profile/Authentication</p> <p><u>US</u> : "As a customer, I want to create an account"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>	<p><u>Epic</u> : Profile/Authentication</p> <p><u>US</u> : "As a customer, I want to log in with Google Account"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Profile/Authentication</p> <p><u>US</u> : "As a customer, I want to connect with my Facebook account"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 2</p>
<p><u>Epic</u> : Profile/Authentication</p> <p><u>US</u> : "As a customer, I want to manage my access"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 5</p>	<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to see my favorite products"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 1</p>	<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to order my favorite products"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to have my history accessible from the home page"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>

<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>
<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>

<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to have the list of recommendations on the home page"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 13</p>	<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to share a favorite product"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>	<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to add a product to my list of favorite products"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>	<p><u>Epic</u> : User desires management</p> <p><u>US</u> : "As a customer, I want to remove a product from my favorites"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 2</p>
<p><u>Epic</u> : Search</p> <p><u>US</u> : "As a customer I want to look for a product from the home page"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Search</p> <p><u>US</u> : "As a customer I want to look for a product by auto-completion"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Search</p> <p><u>US</u> : "As a customer I want to search products by brand"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>	<p><u>Epic</u> : Search</p> <p><u>US</u> : "As a customer I want to search products by themes (Decoration, DIY, House)"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>

<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>
<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>

<p><u>Epic</u> : Browsing</p> <p><u>US</u> : “As a customer, I want to have the site menu in the header”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 5</p>	<p><u>Epic</u> : Browsing</p> <p><u>US</u> : “As a customer, I want to have a home page”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Browsing</p> <p><u>US</u> : “As a customer, I want to have the contact address at the bottom of the page”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 2</p>	<p><u>Epic</u> : Browsing</p> <p><u>US</u> : “As a customer, I want to have a contact page”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 5</p>
<p><u>Epic</u> : Product comparison</p> <p><u>US</u> : “As a customer I want to be able to compare two products”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Product comparison</p> <p><u>US</u> : “As a customer I want to send the result of comparison by mail”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 2</p>	<p><u>Epic</u> : Order management</p> <p><u>US</u> : “As a customer I want to add a product to the cart”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 5</p>	<p><u>Epic</u> : Order management</p> <p><u>US</u> : “As a customer I wish to validate my order”</p> <p>requirements: 1,2,3,6</p> <p>Story Point 5</p>

<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>
<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>

<p><u>Epic</u> : Order management</p> <p><u>US</u> : "As a customer I want to modify my order"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 5</p>	<p><u>Epic</u> : Order management</p> <p><u>US</u> : "As a customer I want to be notified by email when confirming the order"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Order management</p> <p><u>US</u> : "As a customer I want to be notified by SMS when confirming the order"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 2</p>	<p><u>Epic</u> : Order management</p> <p><u>US</u> : "As a customer I want to cancel my order"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>
<p><u>Epic</u> : Payment</p> <p><u>US</u> : "As a customer I wish to pay by paypal"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>	<p><u>Epic</u> : Payment</p> <p><u>US</u> : "As a customer I wish to pay by bank transfer"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 2</p>	<p><u>Epic</u> : Payment</p> <p><u>US</u> : "As a customer I wish to pay by credit card"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 3</p>	<p><u>Epic</u> : Payment</p> <p><u>US</u> : "As a customer I wish to pay in 3 times"</p> <p>requirements: 1,2,3,6</p> <p>Story Point 8</p>

<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>
<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>






<p><u>Epic</u> : Logistics</p> <p><u>US</u> : “As a logistician, I wish to be able to modify the customer's order”</p> <p>requirements: 1,2,3,4,6</p> <p>Story Point</p> <p>5</p>	<p><u>Epic</u> : Logistics</p> <p><u>US</u> : “As a logistician, I wish to have the customer's information in order to contact him”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>2</p>	<p><u>Epic</u> : Logistics</p> <p><u>US</u> : “As a Logistician, I want to be able to change the way of customer delivery”</p> <p>requirements: 1,2,3,4,6</p> <p>Story Point</p> <p>8</p>	<p><u>Epic</u> : Logistics</p> <p><u>US</u> : “As a logistician, I want to be notified by the customer's response”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>3</p>
<p><u>Epic</u> : Product management</p> <p><u>US</u> : “As a merchandiser, I want to be able to write a product sheet”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>8</p>	<p><u>Epic</u> : Product management</p> <p><u>US</u> : “As a merchandiser, I wish to add a product in the Back Office”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>2</p>	<p><u>Epic</u> : Product management</p> <p><u>US</u> : “As a merchandiser, I want to be able to remove a product from the Back Office”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>5</p>	<p><u>Epic</u> : Product management</p> <p><u>US</u> : “As a merchandiser, I want to be able to edit a product in the Back Office”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>5</p>

<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>
<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>	<div><h1>ITEM</h1><div><p>Scrum@Play</p></div></div>

<p><u>Epic</u> : Product management</p> <p><u>US</u> : “As a customer I want to remove a product from the cart”</p> <p>requirements: 1,2,3,4,6</p> <p>Story Point</p> <p>5</p>	<p><u>Epic</u> : Product management</p> <p><u>US</u> : “As a customer I want to change the number of items in the cart”</p> <p>requirements: 1,2,3,6</p> <p>Story Point</p> <p>8</p>	<p><u>Epic</u> : Social network</p> <p><u>US</u> : “As a customer, I want to publish the product on Facebook”</p> <p>requirements: 2,3</p> <p>Story Point</p> <p>1</p>	<p><u>Epic</u> : Social network</p> <p><u>US</u> : “En as a customer, I want to publish the product on Twitter”</p> <p>requirements: 2,3</p> <p>Story Point</p> <p>1</p>
<p><u>Epic</u> : Social network</p> <p><u>US</u> : “As a customer, I want to post the product on Instagram”</p> <p>requirements: 2,3</p> <p>Story Point</p> <p>2</p>	<p><u>Epic</u> : Social network</p> <p><u>US</u> : “As a Marketer I want to have a Facebook chatbot”</p> <p>requirements: 2,3</p> <p>Story Point</p> <p>5</p>		

<div><h1>ITEM</h1><div>Scrum@Play</div></div>	<div><h1>ITEM</h1><div>Scrum@Play</div></div>	<div><h1>ITEM</h1><div>Scrum@Play</div></div>	<div><h1>ITEM</h1><div>Scrum@Play</div></div>
<div><h1>ITEM</h1><div>Scrum@Play</div></div>	<div><h1>ITEM</h1><div>Scrum@Play</div></div>	<div><h1>ITEM</h1><div>Scrum@Play</div></div>	<div><h1>ITEM</h1><div>Scrum@Play</div></div>

<div>Requirement 1</div> <div>Installing the database</div> <div>Story Point</div> <div>8</div>	<div>Requirement 8</div> <div>Automation of tests</div> <div>Story Point</div> <div>13</div>	<div>Requirement 3</div> <div>Install a development platform</div> <div>Story Point</div> <div>5</div>	<div>Requirement 7</div> <div>Put an A / B Test System</div> <div>special: satisfaction always +1 when this card is done</div> <div>Story Point</div> <div>13</div>
<div>Requirement 4</div> <div>Set up an ORM</div> <div>Story Point</div> <div>13</div>	<div>Requirement 5</div> <div>Automatic deployment tool</div> <div>Story Point</div> <div>13</div>	<div>Requirement 6</div> <div>Install a versionning tool</div> <div>Story Point</div> <div>2</div>	<div>Requirement 2</div> <div>Install a recipe platform</div> <div>Story Point</div> <div>8</div>

<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>
<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>PRE REQUIRED</div> <div><div>Scrum@Play</div><div></div></div>

"The connection to the database is down"

action:

- 1 customer satisfaction
- Obligation to treat it right away
- the team will be able to resume classic actions

Story Point

5

"Pages are not displayed anymore"

action:

- 2 customer satisfaction if it's not corrected the same day
- Obligation to treat it right away

[This card is canceled if you have automatic tests - prerequisites 8]

Story Point

5

"The site seems to slow down"

action:

- 1 on team motivation each day because it's demotivating to not find the source of the bug

Story Point

13

"The logo of our site is displayed badly"

action:

- 1 customer satisfaction
- Obligation to treat it right away

Story Point

5

"The deployment platform is unstable"

action:

- 2 on the motivation of the team
- Obligation to treat it right away

Story Point

3

"Customers can no longer make orders"

action:

- 3 customer satisfaction
- Obligation to treat it right away

[This card is canceled if you have automatic tests - prerequisites 8]

Story Point

8

"Customers can't contact customer service"

action:

- 2 customer satisfaction per day where the bug is not solved

Story Point

13

















"The site has been hacked ...
A redirection brings customers back to the competition"

action :

- 1 customer satisfaction per day the team will not be able to manage other items until this one is resolved

Story Point

13

<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>
<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>	<div></div> <div>BUG</div> <div><div>Scrum@Play</div><div></div></div>

"Customers can no longer connect to the site"

action :

-2 on the motivation of the team
Obligation to treat it right away

Story Point

3

"The pages are curiously displayed"

action :

-1 customer satisfaction if it is not corrected the same day
Obligation to treat it right away

Story Point

3

"The site seems to have an unwanted 301 redirect"

action :

-1 on team motivation each day because it's demotivating to not find the source of the bug

Story Point

1

"The header of our site is displayed badly"

action :

-1 customer satisfaction
Obligation to treat it right away

Story Point

3

















"The site slowed down slightly because of a table in the database"

action :

- 1 customer satisfaction per day
the team will not be able to manage other items until this one is resolved

Story Point

5

<div><h1>BUG</h1><p>Scrum@Play</p></div>	<div><h1>BUG</h1><p>Scrum@Play</p></div>	<div><h1>BUG</h1><p>Scrum@Play</p></div>	<div><h1>BUG</h1><p>Scrum@Play</p></div>
<div><h1>BUG</h1><p>Scrum@Play</p></div>	<div><h1>BUG</h1><p>Scrum@Play</p></div>	<div><h1>BUG</h1><p>Scrum@Play</p></div>	<div><h1>BUG</h1><p>Scrum@Play</p></div>

<p>“Public transport is on strike. The team is tired.”</p> <p>action: This day, we divide by two the total of the dice obtained</p>	<p>“A colleague brought the croissants for his birthday”</p> <p>action: +1 team motivation</p>	<p>“An anomaly has been reported by the manager”</p> <p>action: If you have "automated tests" then this action will cancel If you do not have "automated tests" installed, pick a Bug card.</p>	<p>“nice sun in the morning, the teams are on motivated”</p> <p>action: +1 motivation team That same day, you can add +3 to the total of the dice.</p>
<p>“A manager comes to do command & control at the Daily scrum”</p> <p>action: -1 on the team motivation</p>	<p>“One of the developers announces his departure to the team during the Daily”</p> <p>action: -2 team motivation</p>	<p>“The team decided to play a serious game for lunch”</p> <p>action: +1 motivation of the team That same day, you can add +2 to the total of the dice.</p>	<p>“The team work together”</p> <p>action: Even if the total of the dice is less than 13, you can validate an item with an story point of 13</p>

<div data-bbox="0 0 483 546"><h1 data-bbox="57 229 425 311">ACTION</h1><p data-bbox="19 491 241 529">Scrum@Play</p></div>	<div data-bbox="483 0 966 546"><h1 data-bbox="540 229 908 311">ACTION</h1><p data-bbox="502 491 724 529">Scrum@Play</p></div>	<div data-bbox="966 0 1449 546"><h1 data-bbox="1023 229 1391 311">ACTION</h1><p data-bbox="985 491 1207 529">Scrum@Play</p></div>	<div data-bbox="1449 0 1932 546"><h1 data-bbox="1506 229 1874 311">ACTION</h1><p data-bbox="1468 491 1690 529">Scrum@Play</p></div>
<div data-bbox="0 546 483 1092"><h1 data-bbox="57 775 425 857">ACTION</h1><p data-bbox="19 1037 241 1075">Scrum@Play</p></div>	<div data-bbox="483 546 966 1092"><h1 data-bbox="540 775 908 857">ACTION</h1><p data-bbox="502 1037 724 1075">Scrum@Play</p></div>	<div data-bbox="966 546 1449 1092"><h1 data-bbox="1023 775 1391 857">ACTION</h1><p data-bbox="985 1037 1207 1075">Scrum@Play</p></div>	<div data-bbox="1449 546 1932 1092"><h1 data-bbox="1506 775 1874 857">ACTION</h1><p data-bbox="1468 1037 1690 1075">Scrum@Play</p></div>

<p>“A developer stayed at home because he is sick”</p> <p>action: That same day we remove 2 total of dices</p>	<p>“A manager congratulated the whole team for its work”</p> <p>action: +2 team motivation</p>	<p>“A rumor says that the team will be dislocated”</p> <p>action: -3 team motivation</p>	<p>“A customer has reported a bug in production”</p> <p>action : If you have "automated tests" then this action will cancel If you do not have "automated tests" installed, pick a Bug card.</p>
<p>“Customers have reported bugs”</p> <p>action: pick 2 bug cards</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>

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<p>“A developer helped another developer who had trouble to handle a request”</p> <p>action: +1 team motivation</p>	<p>“The team is rather close in recent days”</p> <p>action: +1 team motivation</p>	<p>“The team decides to eat together”</p> <p>action: +1 team motivation</p>	<p>“The team is depressed today”</p> <p>action : -1 motivation team That same day we remove 3 at the total of dices</p>
<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>

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<p>“The team learns that there will be a seminar in Portugal”</p> <p>action: +1 team motivation</p>	<p>“Team drinks coffee together with croissants”</p> <p>action: +1 team motivation</p>	<p>“The team found an answer to a problem they were having”</p> <p>action: +1 team motivation</p>	<p>“The team is motivated today”</p> <p>action: +1 team motivation</p>
<p>“A customer was delighted with the customer service offered by the site”</p> <p>action: +1 customer satisfaction</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>	<p>“Quiet day, nothing to report”</p> <p>action: nothing</p>

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<p>“The customer is very disappointed by what was presented by the team”</p> <p>action:</p> <p>-1 customer satisfaction</p>	<p>“Nice presentation, the customer is conquered”</p> <p>action:</p> <p>+1 customer satisfaction</p>	<p>“Too many visible bugs for the client”</p> <p>action :</p> <p>-1 customer satisfaction The team will have to pick 3 bugs</p>	<p>“The customer proposes evolutions on the product”</p> <p>action:</p> <p>Nothing</p>
<p>“Satisfied or refunded ... The customer seems to want the refund for the time lost by coming to a demo that did not work”</p> <p>action:</p> <p>-2 customer satisfaction -2 team motivation</p>	<p>“The customer is already dreaming of an international version of the site”</p> <p>action:</p> <p>+2 customer satisfaction +2 team motivation</p>	<p>“The customer thinks we can still improve things on the product”</p> <p>action:</p> <p>That same day, you can add +2 to the total of the dice.</p>	<p>“The client were more interested by the Robert's meeting than this review and did not come”</p> <p>action:</p> <p>-2 team motivation</p>

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<p>“The customer wants to see one of the features improve even if he is very satisfied with the result”</p> <p>action: +2 customer satisfaction</p>	<p>“The review lasted 1 hour longer than the expected time but the client did not dare to leave on time”</p> <p>action: -3 customer satisfaction</p>	<p>“Well timeboxed, nice demo, the customer could even make real feedback”</p> <p>action: +2 customer satisfaction</p>	<p>“The customer has indicated that he saw 1 bug to fix very quickly. However, he was rather happy with the demo”</p> <p>action: +2 customer satisfaction The team will have to pick 1 bug card</p>
<p>“The client proposed an evolution; he asked the developers and the Product Owner their opinions.”</p> <p>action: +2 customer satisfaction +1 team motivation</p>	<p>“The sponsor was surprised by the demo, he is ready to invest more in the product”</p> <p>action: +1 customer satisfaction +1 team motivation</p>	<p>“A stakeholder has been critical of a feature that may have a legal concern”</p> <p>action : -1 customer satisfaction</p>	<p>“The customer liked the demo and purpose a lot of evolution”</p> <p>action : +1 customer satisfaction</p>

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<p>“The team has defined 3 axes of improvement”</p> <p>action: +2 team motivation</p>	<p>“The team decided to do a team building”</p> <p>action: +2 team motivation</p>	<p>“The retrospective proposes the same axis of improvement than the previous sprint”</p> <p>action : -2 team motivation</p>	<p>“The highly directive manager came in retrospect to lecture the entire team”</p> <p>action: -5 team motivation</p>
<p>“The Scrum Master offered a workshop to measure the mood of the team”</p> <p>action: +2 team motivation</p>	<p>“The team preferred to continue an urgent development than to do the retrospective”</p> <p>action: -2 team motivation</p>	<p>“The Scrum Master did a very playful workshop to look for axis of improvement”</p> <p>action: +1 team motivation</p>	<p>“The developers have proposed an axis of improvement that will be a major gain for the team”</p> <p>action: +2 team motivation</p>

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